

## Lecture 2b

### Part A

***Test-Driven Development (TDD) -  
Counter Problem, Review on Exceptions***

# Review: Specify-or-Catch Principle

**Approach 1 – Specify:** Indicate in the method signature that a specific exception might be thrown.

**Example 1:** Method that throws the exception

```
class C1 {  
    void m1(int x) throws ValueTooSmallException {  
        if (x < 0) {  
            throw new ValueTooSmallException("val " + x);  
        }  
    }  
}
```

*Handwritten notes:*

- ✓ (checkmark) above the class name C1
- specify opt. (green text) with an arrow pointing to the throws clause
- handle an error (pink text) with an arrow pointing to the if block
- where the exception is originated (pink text) with an arrow pointing to the throw statement

**Example 2:** Method that calls another which throws the exception

```
class C2 {  
    C1 c1;  
    void m2(int x) throws ValueTooSmallException {  
        c1.m1(x);  
    }  
}
```

*Handwritten notes:*

- ✓ (checkmark) above the class name C2
- specify opt. (green text) with an arrow pointing to the throws clause
- may throw a UTSE (pink text) with an arrow pointing to the c1.m1(x) call
- subject to catch-or-specify req. (pink text) with an arrow pointing to the may throw a UTSE note
- c.o. (pink text) with an arrow pointing to the c1.m1(x) call

# Review: Specify-or-Catch Principle

**Approach 2 – Catch:** Handle the thrown exception(s) in a try-catch block.

```
class C3 {  
    public static void main(String[] args) {  
        Scanner input = new Scanner(System.in);  
        int x = input.nextInt();  
        ✓ C2 c2 = new c2();  
        try {  
            C2.m2(x);  
        } c.o. → may throw VTE → must either catch or specify.  
        catch (ValueTooSmallException e) { ... }  
    }  
}
```

EXCEPTION: Put VTE instead

→ match one of the exceptions that might come from the catch block

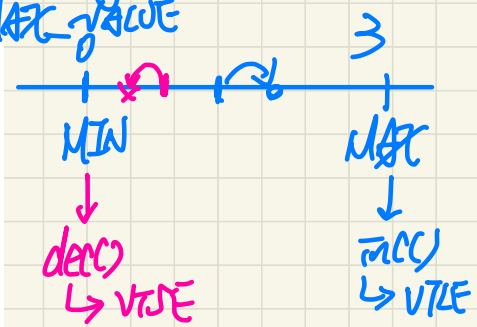
→ VTE will not be propagated further.

# A Class for Bounded Counters

```
public class Counter {
    public final static int MAX_VALUE = 3;
    public final static int MIN_VALUE = 0;
    private int value;
    public Counter() {
        this.value = Counter.MIN_VALUE;
    }
    public int getValue() {
        return value;
    }
    ... /* more later! */
}
```

no need to access them using a context object

↳ Counter.MAX\_VALUE



```
/* class Counter */
public void increment() throws ValueTooLargeException {
    if (value == Counter.MAX_VALUE) {
        throw new ValueTooLargeException("counter value is " + value);
    }
    else { value ++; }
}

public void decrement() throws ValueTooSmallException {
    if (value == Counter.MIN_VALUE) {
        throw new ValueTooSmallException("counter value is " + value);
    }
    else { value --; }
}
```

Exercises:

- \* ① value < Counter.MAX\_VALUE
- \* ② value > Counter.MAX\_VALUE
- \* ① value < Counter.MIN\_VALUE
- \* ② value > Counter.MIN\_VALUE

specify opt.



## Lecture 2b

### Part B

# ***Test-Driven Development (TDD) - Manual, Console Testers***

# Manual Tester 1 from the Console

```
1 public class CounterTester1 {
2     public static void main(String[] args) {
3         → Counter c = new Counter();
4         → println("Init val: " + c.getValue());
5         → try {
6             → c.decrement(); → correct → VTSE thrown as expected
7             × println("Error: ValueTooSmallException NOT thrown.");
8         }
9         → catch (ValueTooSmallException e) {
10            → println("Success: ValueTooSmallException thrown.");
11        }
12    } /* end of main method */
13 } /* end of class CounterTester1 */
```

What if decrement is implemented **correctly**?

## Expected Behaviour:

Calling `c.decrement()` when `c.value` is 0 should trigger a `ValueTooSmallException`.

```
1 public class CounterTester1 {
2     public static void main(String[] args) {
3         → Counter c = new Counter();
4         → println("Init val: " + c.getValue());
5         → try {
6             → c.decrement(); → incorrect → VTSE not thrown
7             → println("Error: ValueTooSmallException NOT thrown.");
8         }
9         × catch (ValueTooSmallException e) {
10            × println("Success: ValueTooSmallException thrown.");
11        }
12    } /* end of main method */
13 } /* end of class CounterTester1 */
```

What if decrement is implemented **incorrectly**?  
e.g., It only throws VTSE when `c.value < 0`

# Running Console Tester 1 on Correct Implementation

```
→ public void decrement() throws ValueTooSmallException {  
→ if (value == Counter.MIN_VALUE) {  
→ throw new ValueTooSmallException("counter value is " + value);  
}   
else { value --; }  
}
```

→ thrown as expected

```
1 public class CounterTester1 {  
2     public static void main(String[] args) {  
3         → Counter c = new Counter(); ✓  
4         → println("Init val: " + c.getValue());  
5         → try {  
6             → c.decrement();  
7             x println("Error: ValueTooSmallException NOT thrown.");  
8         }  
9         → catch (ValueTooSmallException e) {  
10            → println("Success: ValueTooSmallException thrown.");  
11        }  
12    } /* end of main method */  
13 → } /* end of class CounterTester1 */
```

# Running Console Tester 1 on Incorrect Implementation

```
→ public void decrement() throws ValueTooSmallException {  
→ if (value ≠ Counter.MIN_VALUE) {  
→ throw new ValueTooSmallException("counter value is " + value);  
→ }  
→ else { value --; }  
→ }  
}
```



```
1 public class CounterTester1 {  
2     public static void main(String[] args) {  
3         → Counter c = new Counter();  
4         → println("Init val: " + c.getValue());  
5         → try {  
6             → c.decrement();  
7             → println("Error: ValueTooSmallException NOT thrown.");  
8         }  
9         catch (ValueTooSmallException e) {  
10            println("Success: ValueTooSmallException thrown.");  
11            catch }  
12        } /* end of main method */  
13    } /* end of class CounterTester1 */
```

*Handwritten notes:*  
- A checkmark is next to the try block.  
- A note says "wrong imp. ⇒ VSE not thrown".  
- The condition `c.getValue() == -1` is highlighted in yellow and circled in red.

# Manual Tester 2 from the Console

```
1 public class CounterTester2 {
2     public static void main(String[] args) {
3         Counter c = new Counter();
4         println("Current val: " + c.getValue());
5         try {
6             c.increment(); c.increment(); c.increment();
7             println("Current val: " + c.getValue());
8             try {
9                 c.increment();
10                println("Error: ValueTooLargeException NOT thrown.");
11            } /* end of inner try */
12            catch (ValueTooLargeException e) {
13                println("Success: ValueTooLargeException thrown.");
14            } /* end of inner catch */
15        } /* end of outer try */
16        catch (ValueTooLargeException e) {
17            println("Error: ValueTooLargeException thrown unexpectedly.");
18        } /* end of outer catch */
19    } /* end of main method */
20 } /* end of CounterTester2 class */
```

## Test Case 3

- Nothing unexpected occurs.
- Everything expected occurs.

## Test Case 1

VTLE thrown unexpectedly

## Test Case 2

VTLE not thrown as expected

# Running Console Tester 2 on (Correct) Implementation 1

```
public void increment() throws ValueTooLargeException {  
    if (value == Counter.MAX_VALUE) {  
        throw new ValueTooLargeException("counter value is " + value);  
    }  
    else { value ++; }  
}
```

```
1 public class CounterTester2 {  
2     public static void main(String[] args) {  
3         Counter c = new Counter();  
4         println("Current val: " + c.getValue());  
5         try {  
6             c.increment(); c.increment(); c.increment();  
7             println("Current val: " + c.getValue());  
8             try {  
9                 c.increment();  
10                println("Error: ValueTooLargeException NOT thrown.");  
11            } /* end of inner try */  
12            catch (ValueTooLargeException e) {  
13                println("Success: ValueTooLargeException thrown.");  
14            } /* end of inner catch */  
15        } /* end of outer try */  
16        catch (ValueTooLargeException e) {  
17            println("Error: ValueTooLargeException thrown unexpectedly.");  
18        } /* end of outer catch */  
19    } /* end of main method */  
20 } /* end of CounterTester2 class */
```

AS SOON AS  
THE UTLE IS HANDLED  
IT WON'T BE PROPAGATED FURTHER

# Running Console Tester 2 on (Incorrect) Implementation 2

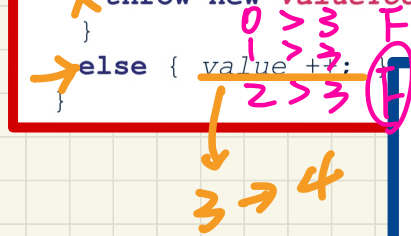
```
public void increment() throws ValueTooLargeException {  
    if (value <= Counter.MAX_VALUE) {  
        throw new ValueTooLargeException("counter value is " + value);  
    }  
    else { value++; }  
}
```

```
1 public class CounterTester2 {  
2     public static void main(String[] args) {  
3         Counter c = new Counter();  
4         println("Current val: " + c.getValue());  
5         try {  
6             c.increment(); c.increment(); c.increment();  
7             println("Current val: " + c.getValue());  
8             try {  
9                 c.increment();  
10                println("Error: ValueTooLargeException NOT thrown.");  
11            } /* end of inner try */  
12            catch (ValueTooLargeException e) {  
13                println("Success: ValueTooLargeException thrown.");  
14            } /* end of inner catch */  
15        } /* end of outer try */  
16        catch (ValueTooLargeException e) {  
17            println("Error: ValueTooLargeException thrown unexpectedly.");  
18        } /* end of outer catch */  
19    } /* end of main method */  
20 } /* end of CounterTester2 class */
```

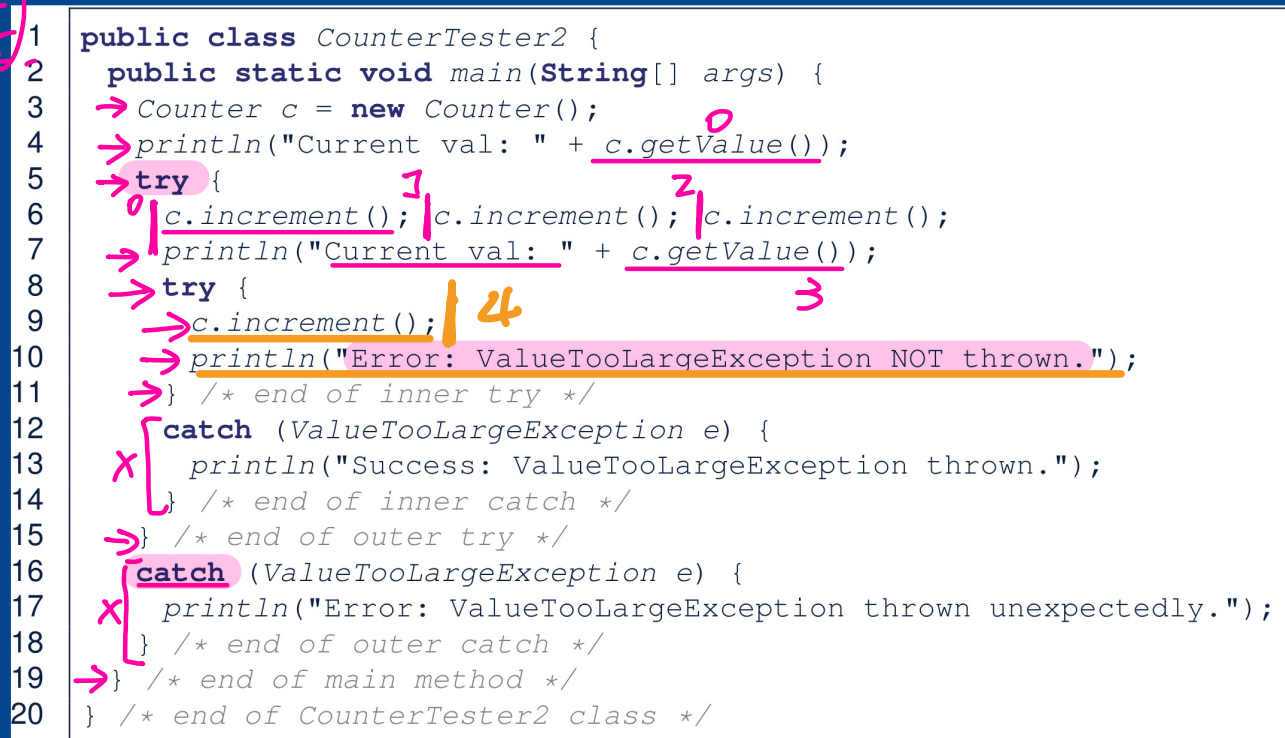


# Running Console Tester 2 on (Incorrect) Implementation 3

```
public void increment() throws ValueTooLargeException {  
    if (value != Counter.MAX_VALUE) {  
        throw new ValueTooLargeException("counter value is " + value);  
    }  
    else { value++; }  
}
```



```
1 public class CounterTester2 {  
2     public static void main(String[] args) {  
3         Counter c = new Counter();  
4         println("Current val: " + c.getValue());  
5         try {  
6             c.increment(); c.increment(); c.increment();  
7             println("Current val: " + c.getValue());  
8             try {  
9                 c.increment();  
10                println("Error: ValueTooLargeException NOT thrown.");  
11            } /* end of inner try */  
12            catch (ValueTooLargeException e) {  
13                println("Success: ValueTooLargeException thrown.");  
14            } /* end of inner catch */  
15        } /* end of outer try */  
16        catch (ValueTooLargeException e) {  
17            println("Error: ValueTooLargeException thrown unexpectedly.");  
18        } /* end of outer catch */  
19    } /* end of main method */  
20 } /* end of CounterTester2 class */
```





# Exercise

**Question.** Can this alternative to ConsoleTester2 work (without nested try-catch)?

```
1 public class CounterTester2 {
2     public static void main(String[] args) {
3         Counter c = new Counter();
4         println("Current val: " + c.getValue());
5         try {
6             c.increment(); c.increment(); Xc.increment();
7         } Xprintln("Current val: " + c.getValue());
8     }
9     catch (ValueTooLargeException e) {
10        println("Error: ValueTooLargeException thrown unexpectedly.");
11    }
12    try {
13        c.increment();
14        println("Error: ValueTooLargeException NOT thrown.");
15    } /* end of inner try */
16    catch (ValueTooLargeException e) {
17        println("Success: ValueTooLargeException thrown.");
18    } /* end of inner catch */
19 } /* end of main method */
20 } /* end of CounterTester2 class */
```

*throws VTLZE (unexpectedly).*

*this manipulation of the counter object will still proceed as if there was NO error occurring beforehand.*

**Hint:** What if one of the first 3 c.increment() mistakenly throws a ValueTooLargeException?

# A Manual, Iterative Console Tester

```
import java.util.Scanner;
public class CounterTester3 {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        String cmd = null; Counter c = new Counter();
        boolean userWantsToContinue = true;
        while (userWantsToContinue) {
            println("Enter \"inc\", \"dec\", or \"val\":");
            cmd = input.nextLine();
            → try {
                if (cmd.equals("inc")) { c.increment(); }
                else if (cmd.equals("dec")) { c.decrement(); }
                else if (cmd.equals("val")) { println(c.getValue()); }
                else { userWantsToContinue = false; println("Bye!"); }
            } /* end of try */
            catch (ValueTooLargeException e) { println("Value too big!"); }
            catch (ValueTooSmallException e) { println("Value too small!"); }
        } /* end of while */
    } /* end of main method */
} /* end of class CounterTester3 */
```

## Lecture 2b

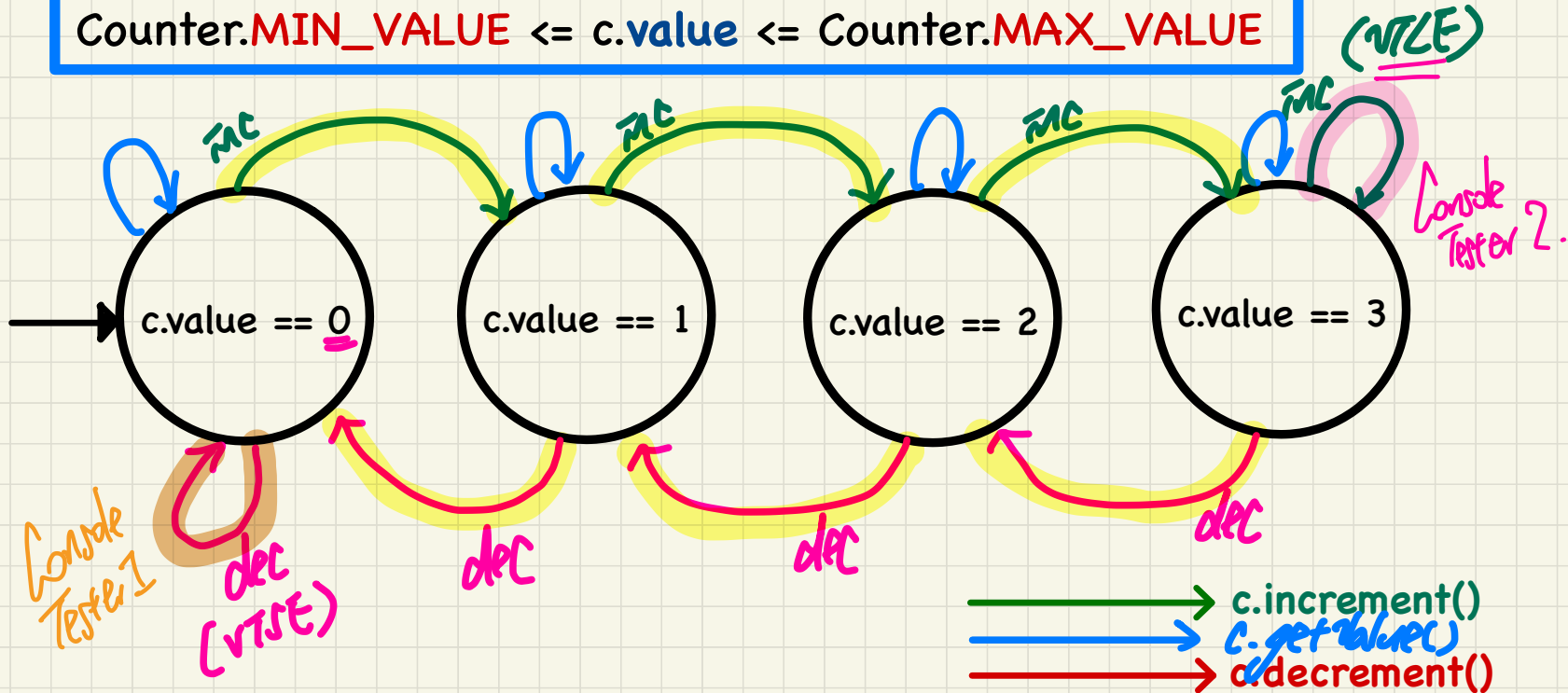
### Part C

# ***Test-Driven Development (TDD) - Test Cases for a Bounded Variable***

# Coming Up with Test Cases: A Single, Bounded Variable

Boundries:

Counter.**MIN\_VALUE** <= c.value <= Counter.**MAX\_VALUE**



## Lecture 2b

### Part D

# ***Test-Driven Development (TDD) - JUnit Testing via Assertions***

# A Default Test Case that **FAILS**

The **result of running** a test is considered:

- **Failure** if either
  - an assertion failure (e.g., caused by `fail`, `assertTrue`, `assertEquals`) occurs; or
  - an unexpected exception (e.g., `NullPointerException`, `ArrayIndexOutOfBoundsException`) is thrown.
- **Success** if neither assertion failures nor *unexpected* exceptions occur.

② No assertions  
mm to check  
expected vs. actual  
values.  
useless  
① no meaningful  
manipulation of  
objects instantiated  
from classes  
in the model package.

```
TestCounter.java ✕
1 package tests;
2 import static org.junit.Assert.*;
3 import org.junit.Test;
4 public class TestCounter {
5     @Test
6     public void test() {
7         // fail("Not yet implemented");
8     }
9 }
10
```

do nothing.

Q: What is the easiest way to making this test **pass**?

# Examples: JUnit Assertions (1)

Consider the following class:

```
class Point {  
    int x; int y;  
    Point(int x, int y) { this.x = x; this.y = y; }  
    int getX() { return this.x; }  
    int getY() { return this.y; }  
}
```

Then consider these assertions. Do they **pass** or **fail**?

```
Point p;  
assertNull(p); ✓  
assertTrue(p == null); ✓  
assertFalse(p != null); ✓  
assertEquals(3, p.getX()); × /* NullPointerException */  
p = new Point(3, 4);  
assertNull(p); ×  
assertTrue(p == null); ×  
assertFalse(p != null); ×  
assertEquals(3, p.getX()); ✓  
assertTrue(p.getX() == 3 && p.getY() == 4); ✓
```

NullPointerException  
P → null

x	y
3	4

unexpected exception → test method fails & terminates

## Examples: JUnit Assertions (2)

Consider the following class:

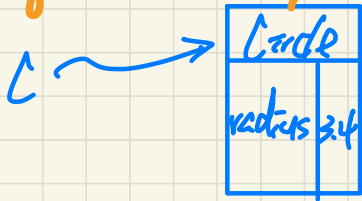
```
class Circle {  
    double radius;  
    Circle(double radius) { this.radius = radius; }  
    int getArea() { return 3.14 * radius * radius; }  
}
```

Then consider these assertions. Do they **pass** or **fail**?

```
Circle c = new Circle(3.4);  
assertEquals(36.2984, c.getArea(), 0.01); ✓
```

tolerance

Equals → expected → actual





## Lecture 2b

### Part E

# ***Test-Driven Development (TDD) - Automated, JUnit Test Cases***

# JUnit: Where an Exception is Not Expected

```
1 @Test
2 public void testIncAfterCreation() {
3     Counter c = new Counter();
4     assertEquals(Counter.MIN_VALUE, c.getValue());
5     try {
6         c.increment();
7         assertEquals(1, c.getValue());
8     }
9     catch (ValueTooBigException e) {
10        /* Exception is not expected to be thrown. */
11        fail("ValueTooBigException is not expected.");
12    }
13 }
```

Automated.

VTZE not expected

counterpart in Console Tester: `println(c.getValue());`

reaching this line means VTZE thrown unexpectedly.

What if increment is implemented correctly?

```
1 @Test
2 public void testIncAfterCreation() {
3     Counter c = new Counter();
4     assertEquals(Counter.MIN_VALUE, c.getValue());
5     try {
6         c.increment();
7         assertEquals(1, c.getValue());
8     }
9     catch (ValueTooBigException e) {
10        /* Exception is not expected to be thrown. */
11        fail("ValueTooBigException is not expected.");
12    }
13 }
```

What if decrement is implemented **incorrectly**?  
e.g., It only throws VTSE when `c.value < 0`

# JUnit: Where an Exception is Expected (1)

## JUnit Test

```
1 @Test
2 public void testDecFromMinValue() {
3     Counter c = new Counter();
4     assertEquals(Counter.MIN_VALUE, c.getValue());
5     try {
6         c.decrement();
7         fail("ValueTooSmallException is expected.");
8     }
9     catch (ValueTooSmallException e) {
10        /* Exception is expected to be thrown. */
11    }
12 }
```

doing nothing is the most trivial way for passing a test

## Console Tester

```
1 public class CounterTester1 {
2     public static void main(String[] args) {
3         Counter c = new Counter();
4         println("Init val: " + c.getValue());
5         try {
6             c.decrement();
7             println("Error: ValueTooSmallException NOT thrown.");
8         }
9         catch (ValueTooSmallException e) {
10            println("Success: ValueTooSmallException thrown.");
11        }
12        /* end of main method */
13    } /* end of class CounterTester1 */
14 }
```

# JUnit: where an Exception is Expected (2)

## Console Tester

```
1 public class CounterTester2 {
2     public static void main(String[] args) {
3         Counter c = new Counter();
4         println("Current val: " + c.getValue());
5         try {
6             c.increment(); c.increment(); c.increment();
7             println("Current val: " + c.getValue());
8             try {
9                 c.increment();
10                println("Error: ValueTooLargeException NOT thrown.");
11            } /* end of inner try */
12            catch (ValueTooLargeException e) {
13                println("Success: ValueTooLargeException thrown.");
14            } /* end of inner catch */
15        } /* end of outer try */
16        catch (ValueTooLargeException e) {
17            println("Error: ValueTooLargeException thrown unexpectedly.");
18        } /* end of outer catch */
19    } /* end of main method */
20 } /* end of CounterTester2 class */
```

```
1 @Test
2 public void testIncFromMaxValue() {
3     Counter c = new Counter();
4     try {
5         c.increment(); c.increment(); c.increment();
6     }
7     catch (ValueTooLargeException e) {
8         fail("ValueTooLargeException was thrown unexpectedly.");
9     }
10    assertEquals(Counter.MAX_VALUE, c.getValue());
11    try {
12        c.increment();
13        fail("ValueTooLargeException was NOT thrown as expected.");
14    }
15    catch (ValueTooLargeException e) {
16        /* Do nothing: ValueTooLargeException thrown as expected. */
17    }
18 }
```

UTCE → unexpected

fail → UTCE not thrown as expected.

test passes

## JUnit Test

if this assertion is expected,  
the entire test method  
will terminate and fail.

# Exercise

Why is the JUnit test logically correct

but the Console Tester is not?

```
1 public class CounterTester2 {
2     public static void main(String[] args) {
3         Counter c = new Counter();
4         println("Current val: " + c.getValue());
5         try {
6             c.increment(); c.increment(); c.increment();
7             println("Current val: " + c.getValue());
8         }
9         catch (ValueTooLargeException e) {
10            println("Error: ValueTooLargeException thrown unexpectedly.");
11        }
12        try {
13            c.increment();
14            println("Error: ValueTooLargeException NOT thrown.");
15        } /* end of inner try */
16        catch (ValueTooLargeException e) {
17            println("Success: ValueTooLargeException thrown.");
18        } /* end of inner catch */
19    } /* end of main method */
20 } /* end of CounterTester2 class */
```

↳ executing this line will not prevent the rest of the method from being executed

↳ inappropriate - if there was already an error.

```
1 @Test
2 public void testIncFromMaxValue() {
3     Counter c = new Counter();
4     try {
5         c.increment(); c.increment(); c.increment();
6     }
7     catch (ValueTooLargeException e) {
8         fail("ValueTooLargeException was thrown unexpectedly.");
9     }
10    assertEquals(Counter.MAX_VALUE, c.getValue());
11    try {
12        c.increment();
13        fail("ValueTooLargeException was NOT thrown as expected.");
14    }
15    catch (ValueTooLargeException e) {
16        /* Do nothing: ValueTooLargeException thrown as expected. */
17    }
18 }
```

↳ reaching this line will cause the rest of the test method to be bypassed and fail.

↳ logically correct

↳ logically incorrect

# Exercise

Q: Can we rewrite `testIncFromMaxValue` to:

```
1  @Test
2  public void testIncFromMaxValue() {
3      Counter c = new Counter();
4      try {
5          c.increment();
6          c.increment();
7          c.increment();
8          assertEquals(Counter.MAX_VALUE, c.getValue());
9          c.increment();
10         fail("ValueTooLargeException was NOT thrown as expected.");
11     }
12     catch (ValueTooLargeException e) {}
13 }
```

throwing of VTLCE is unexpected

conflicting.

throwing of VTLCE is expected

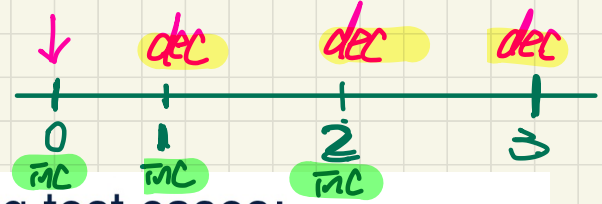
test should pass

test should fail → some VTLCE thrown from the associated try block.

Hint: Say **Line 12** is executed,

is it clear if that **ValueTooLargeException** was thrown as expected?

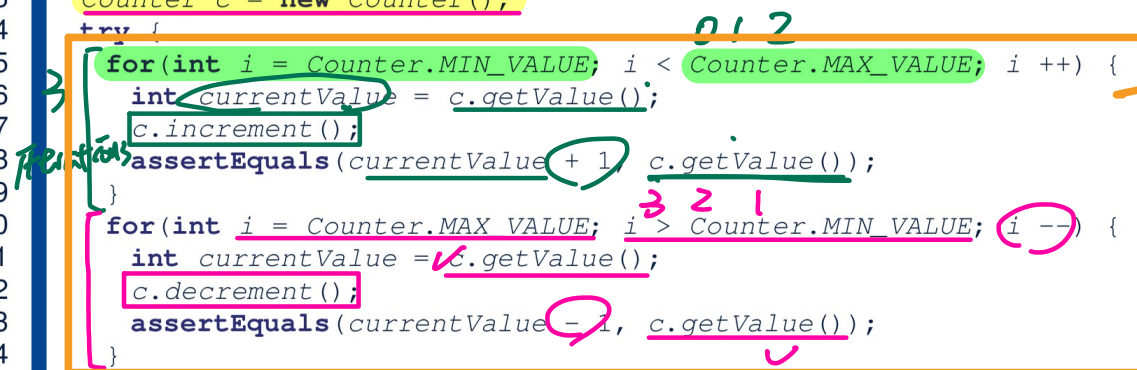
# Testing Many Values in a Single Test



Loops can make it effective on generating test cases:

```
1 @Test
2 public void testIncDecFromMiddleValues() {
3     Counter c = new Counter();
4     try {
5         for(int i = Counter.MIN_VALUE; i < Counter.MAX_VALUE; i++) {
6             int currentValue = c.getValue();
7             c.increment();
8             assertEquals(currentValue + 1, c.getValue());
9         }
10        for(int i = Counter.MAX_VALUE; i > Counter.MIN_VALUE; i--) {
11            int currentValue = c.getValue();
12            c.decrement();
13            assertEquals(currentValue - 1, c.getValue());
14        }
15    }
16    catch (ValueTooLargeException e) {
17        fail("ValueTooLargeException is thrown unexpectedly");
18    }
19    catch (ValueTooSmallException e) {
20        fail("ValueTooSmallException is thrown unexpectedly");
21    }
22 }
```

→ No exception (VTL or VTL) to expect



## Lecture 2b

### Part F

# ***Test-Driven Development (TDD) - Regression Testing***

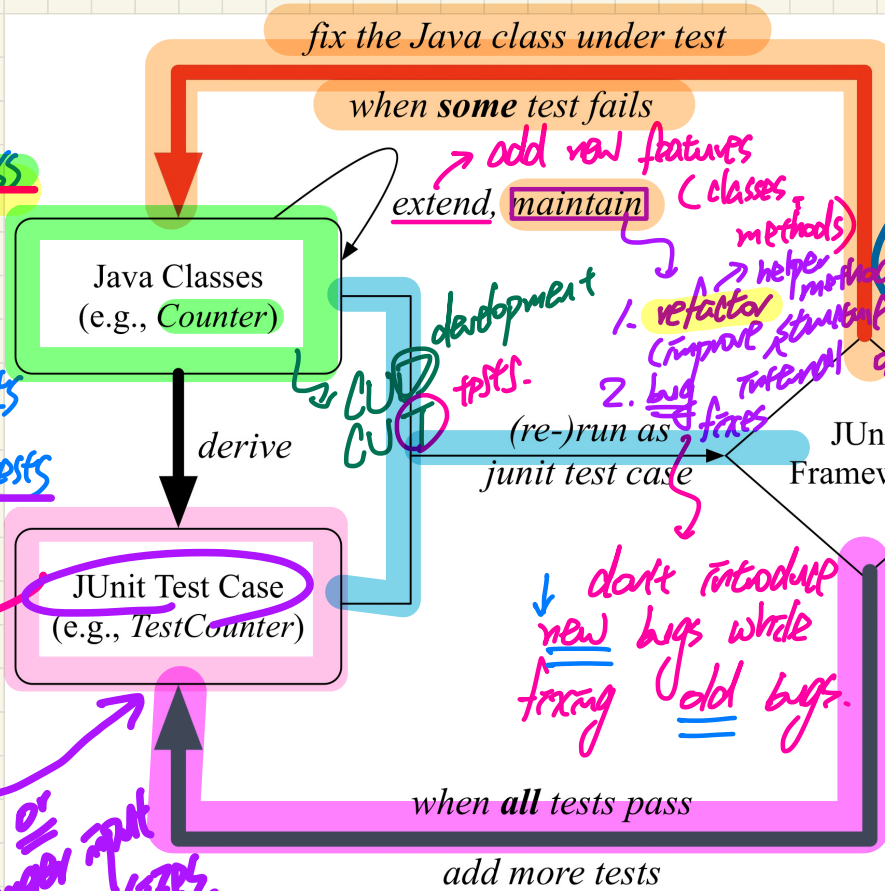


# Test-Driven Development (TDD): Regression Testing

↳ the list of test classes/methods defines the correctness criteria for your software.

- ① quality of tests
- ② coverage of tests

add more tests to cover missing cases or larger input steps.



when some test fails

fix the Java class under test

Java Classes  
(e.g., Counter)

JUnit Test Case  
(e.g., TestCounter)

JUnit Framework

extend, maintain

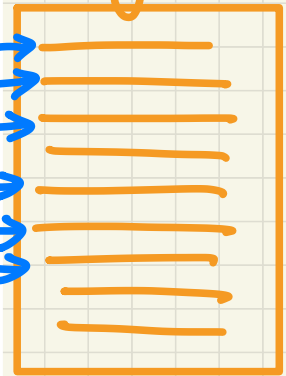
development tests.

- 1. refactor (improve structure of code)
- 2. bug fixes

don't introduce new bugs while fixing old bugs.

when all tests pass  
add more tests

Reading



regression X

reassuring correctness of regression: running the same set of test cases over and over

software over & over